

### BRADLEY CREW SCORESHEET

For use of this form, see FM 3-22.1. For instructions on completing it, see page 2. The proponent agency is TRADOC.

1. DATE (YYYYMMDD)	2. RANGE	3. UNIT	4. TABLE
5. VEHICLE ID	6. COMMANDER <i>(Print or type name)</i>	7. GUNNER <i>(Print or type name)</i>	8. DRIVER <i>(Print or type name)</i>
9. BCE-DAY <i>(Print or type name)</i>		10. BCE-NIGHT <i>(Print or type name)</i>	

11. ENGAGEMENT TASK NO.	12. TASK STANDARDS			13. CRITICAL SUBTASKS						14. LEADER TASK						15. NONCRITICAL SUBTASKS					16. ENGAGEMENT ASSESSMENT <i>(T, P, or U)</i>	17. REMARKS	
	A	B	C	A	B	C	D	E	F	A	B	C	D	E	F	A	B	C	D	E			
	KILL	TGT AND SECS EXPOSED	STD	AUX	NBC	MAN	CDR	FRND	SSS	FC	MD/LD	AMMO	DIST	WAIT	DIG	RESP	ENG	DRV	DEF	SUP			
a.																							
b.																							
c.																							
d.																							
e.																							
f.																							
g.																							
h.																							
i.																							
j.																							

18. QUALIFICATION RATING *(Check one)*    D     S     Q     UQ

## BRADLEY CREW SCORESHEET

Instructions for completing

- 1 **Date.** Enter date of last day engagement of evaluation.
- 2 **Range.** Enter name(s) of facility(ies) used.
- 3 **Unit.** Enter battery, battalion, or squadron identification.
- 4 **Bradley Table Number.** Enter table number.
- 5 **Vehicle ID.** Enter bumper number(s) of vehicle(s) used.

Enter rank and last name:

- 6 **Commander.**
- 7 **Gunner.**
- 8 **Driver.**

Enter last name followed by first name. Initial after the AAR.

- 9 **BCE - Day Phase.**
- 10 **BCE - Night Phase.**
- 11 **Engagement Task No.** Enter task numbers in order of engagement. If a gunnery event contains more than ten engagements, use an additional scoresheet. Be sure to complete Blocks 1 through 10 again, then complete form as before.

Except when otherwise noted, enter "G" (GO) or "N" (NO GO) for each column in Blocks 12 through 15. Chapter 8 explains these further:

- 12 **Task Standards.**
  - (a) **KILL.** Target kill standards.
  - (b) **TGT (EXP TIME).** Target type and BFV-exposure time to target. For defensive engagements, last BFV-exposure time to engage target, or time, if it exceeds target-threat time.
  - (c) **STD.** Bradley exposure standards.

- 13 **Critical Subtasks.**
  - (a) **AUX.** Auxiliary sight.
  - (b) **NBC.** NBC engagements.
  - (c) **MAN.** Manual controls.
  - (d) **CDR.** Commander's handstation.
  - (e) **FRND.** Friendly targets.
  - (f) **SSS.** Stinger subsystem.

- 14 **Leader Tasks.**
  - (a) **FC.** Fire commands.
  - (b) **MD/LD.** Most dangerous and least dangerous targets.
  - (c) **AMMO.** Correct ammunition.
  - (d) **DIST.** Distance of vehicle movement during a defensive engagement.
  - (e) **WAIT.** Fire before command to fire.
  - (f) **DIG.** Digital system.

- 15 **Noncritical Subtasks.**
  - (a) **RESP.** Response terms.
  - (b) **ENG.** Engagement techniques.
  - (c) **DRV.** Driving techniques.
  - (d) **DEF.** Defensive techniques.
  - (e) **SUP.** Suppression of coax area targets.

- 16 **Engagement Assessment.** Enter T, P, or U.

- 17 **Remarks.** Note anything that the BCE should address in the AAR.

- 18 **Qualification Rating.** Check the appropriate rating.

<b>D</b>	Distinguished
<b>Q</b>	Qualified
<b>S</b>	Superior
<b>UQ</b>	Unqualified